Jason Bright, Glowing Prophet 2



Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2



Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2



Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2



Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast

Jason Bright, Glowing Prophet 2

Legendary Creature — Zombie Mutant Advisor

Whenever a Zombie or Mutant you control dies, if its power was different from its base power, draw a card.

Come Fly With Me — 2, Sacrifice a creature: Put a +1/+1 counter on target creature you control. It gains flying until end of turn.

2/3

R 0032
PIP • EN Tomas Duchek

©2024 BSW
™ & © 2024 Wizards of the Coast