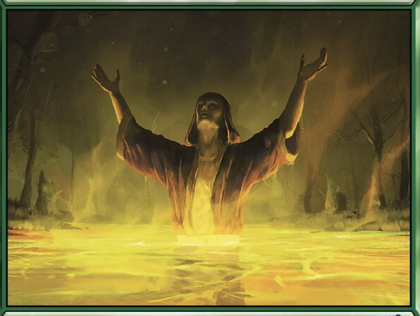
Cathedral Acolyte



Creature — Human Cleric

Each creature you control with a counter on it has ward 1. *(Whenever it becomes the target of a spell or ability an opponent controls, counter it unless that player pays 1.)*

: Put a +1/+1 counter on target creature that entered the battlefield this turn.

"Master, evolve me to perfection!"

1/2

U 0603
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