The Legend of Kyoshi

4

(As this Saga enters and after your draw step, add a lore counter.)

I — Draw cards equal to the greatest power among creatures you control.

II — Earthbend X, where X is the number of cards in your hand. That land becomes an Island in addition to its other types.

III — Exile this Saga, then return it to the battlefield transformed under your control.

5/4

Enchantment — Saga

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