

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling

1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291

U

ZNR • EN

ANATO FINNSTARK

™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

Fearless Fledgling 1*



Creature — Griffin

Landfall — Whenever a land enters the battlefield under your control, put a +1/+1 counter on Fearless Fledgling. It gains flying until end of turn.

1/1

291 U
ZNR • EN ANATO FINNSTARK™ & © 2020 Wizards of the Coast

