Arcane Sanctum



Land

Arcane Sanctum enters the battlefield tapped.

{T}: Add {C}, {U}, or {B}.

"We must rely on our own knowledge, not on the dogma of the seekers or the mutterings of the sphinxes."
—Tullus of Palandius

223 U
AFC • EN
Anthony Francisco

™ & © 2021 Wizards of the Coast

Arcane Sanctum

Land

Arcane Sanctum enters the battlefield tapped.

{T}: Add {C}, {U}, or {B}.

"We must rely on our own knowledge, not on the dogma of the seekers or the mutterings of the sphinxes."
—Tullus of Palandius

223 U
AFC • EN
Anthony Francisco

™ & © 2021 Wizards of the Coast

Arcane Sanctum

Land

Arcane Sanctum enters the battlefield tapped.

{T}: Add {C}, {U}, or {B}.

"We must rely on our own knowledge, not on the dogma of the seekers or the mutterings of the sphinxes."
—Tullus of Palandius

223 U
AFC • EN
Anthony Francisco

™ & © 2021 Wizards of the Coast

Arcane Sanctum

Land

Arcane Sanctum enters the battlefield tapped.

{T}: Add {C}, {U}, or {B}.

"We must rely on our own knowledge, not on the dogma of the seekers or the mutterings of the sphinxes."
—Tullus of Palandius

223 U
AFC • EN
Anthony Francisco

™ & © 2021 Wizards of the Coast

Arcane Sanctum

Land

Arcane Sanctum enters the battlefield tapped.

{T}: Add {C}, {U}, or {B}.

"We must rely on our own knowledge, not on the dogma of the seekers or the mutterings of the sphinxes."
—Tullus of Palandius

223 U
AFC • EN
Anthony Francisco

™ & © 2021 Wizards of the Coast