Cleric Class



(Gain the next level as a sorcery to add its ability.)

If you would gain life, you gain that much life plus 1 instead.

3 ✳: Level 2

Whenever you gain life, put a +1/+1 counter on target creature you control.

4 ✳: Level 3

When this Class becomes level 3, return target creature card from your graveyard to the battlefield. You gain life equal to its toughness.

Enchantment — Class

006/281 U
AFR • EN Alayna Danner

™ & © 2021 Wizards of the Coast