Curse of Surveillance



Enchantment — Aura Curse

Enchant player

At the beginning of enchanted player's upkeep, any number of target players other than that player each draw cards equal to the number of Curses attached to that player.

For every eye gouged out, two blinked open.

046/277 R
MID • EN
Igor Kieryluk

™ & © 2021 Wizards of the Coast

Curse of Surveillance

Enchantment — Aura Curse

Enchant player

At the beginning of enchanted player's upkeep, any number of target players other than that player each draw cards equal to the number of Curses attached to that player.

For every eye gouged out, two blinked open.

046/277 R
MID • EN
Igor Kieryluk

™ & © 2021 Wizards of the Coast

Curse of Surveillance

Enchantment — Aura Curse

Enchant player

At the beginning of enchanted player's upkeep, any number of target players other than that player each draw cards equal to the number of Curses attached to that player.

For every eye gouged out, two blinked open.

046/277 R
MID • EN
Igor Kieryluk

™ & © 2021 Wizards of the Coast

Curse of Surveillance

Enchantment — Aura Curse

Enchant player

At the beginning of enchanted player's upkeep, any number of target players other than that player each draw cards equal to the number of Curses attached to that player.

For every eye gouged out, two blinked open.

046/277 R
MID • EN
Igor Kieryluk

™ & © 2021 Wizards of the Coast

Curse of Surveillance

Enchantment — Aura Curse

Enchant player

At the beginning of enchanted player's upkeep, any number of target players other than that player each draw cards equal to the number of Curses attached to that player.

For every eye gouged out, two blinked open.

046/277 R
MID • EN
Igor Kieryluk

™ & © 2021 Wizards of the Coast