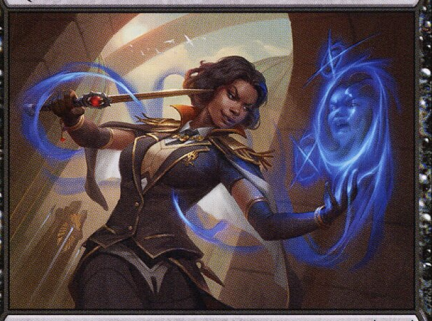
Raffine's Silencer



Creature — Human Assassin

When Raffine's Silencer enters the battlefield, it connives. *(Draw a card, then discard a card. If you discarded a nonland card, put a +1/+1 counter on this creature.)*

When Raffine's Silencer dies, target creature an opponent controls gets -X/-X until end of turn, where X is Raffine's Silencer's power.

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