## Rhino, Terrible Trampler 4



Legendary Creature — Human Villain

Trample

When Rhino enters, destroy target artifact or land. Distribute three +1/+1 counters among up to three other target creatures. They gain trample until end of turn.

*"Gettin' in and gettin' out ain't a problem. You want the place to stay standing? No promises there."*

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