
Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast


Sanctum of Serra
Plane — Serra's Realm
When you planeswalk away from Sanctum of Serra, destroy all nonland permanents.
Whenever you roll , you may have your life total become 20.
Rob Alexander
067/086 PCA • EN ™ & © 2016 Wizards of the Coast