Leader's Talent

1



(Gain the next level as a sorcery to add its ability.)

Whenever you attack, put a +1/+1 counter on target attacking creature.

2: **Level 2**

Whenever a creature you control leaves the battlefield, if it had a counter on it, you gain 2 life.

3: **Level 3**

Whenever you cast a spell, put a +1/+1 counter on each creature you control.

Enchantment — Class

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