Burnout Bashtronaut



Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast

Burnout Bashtronaut

Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast

Burnout Bashtronaut

Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast

Burnout Bashtronaut

Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast

Burnout Bashtronaut

Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast

Burnout Bashtronaut

Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast

Burnout Bashtronaut

Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast

Burnout Bashtronaut

Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast

Burnout Bashtronaut

Creature — Goblin Warrior

Menace

Start your engines! *(If you have no speed, it starts at 1. It increases once on each of your turns when an opponent loses life. Max speed is 4.)*

2: This creature gets +1/+0 until end of turn.

Max speed — This creature has double strike.

1/1

R 0115
DFT • EN Andrea Piparo

™ & © 2025 Wizards of the Coast