
Raph's Jitte
2
Umezawa's Jitte
Legendary Artifact — Equipment
Whenever equipped creature deals combat damage, put two charge counters on Raph's Jitte.
Remove a charge counter from Raph's Jitte: Choose one —
• Equipped creature gets +2/+2 until end of turn.
• Target creature gets -1/-1 until end of turn.
• You gain 2 life.
Equip 2
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