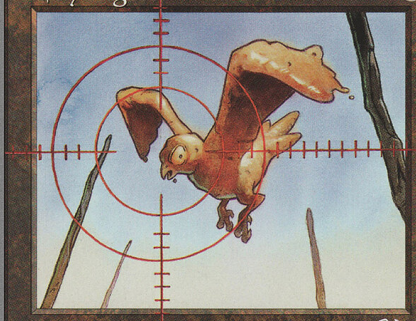
Clay Pigeon 3



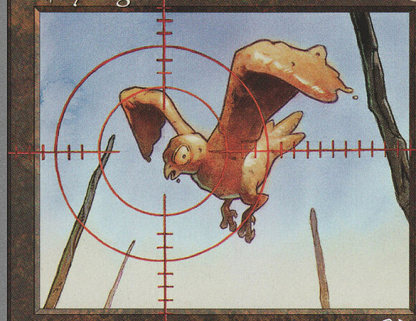
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



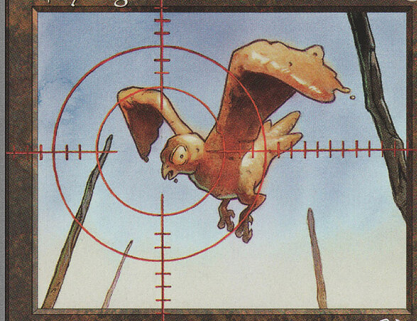
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



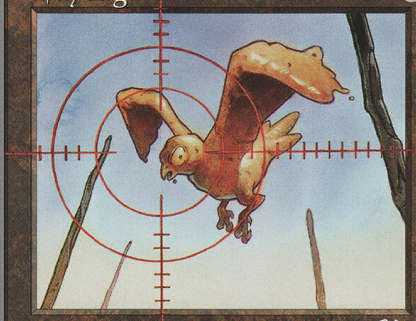
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



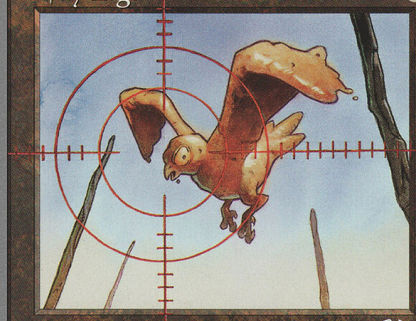
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



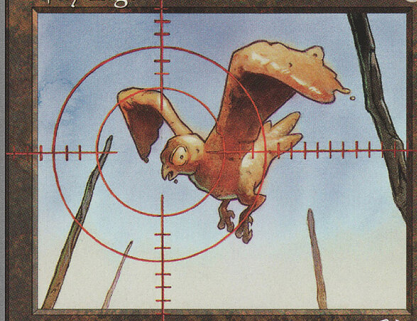
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



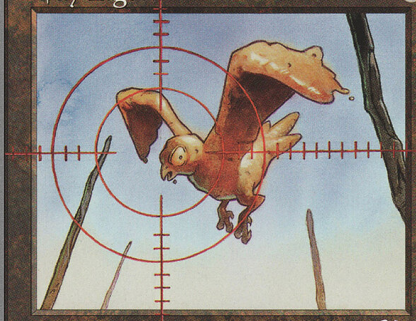
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



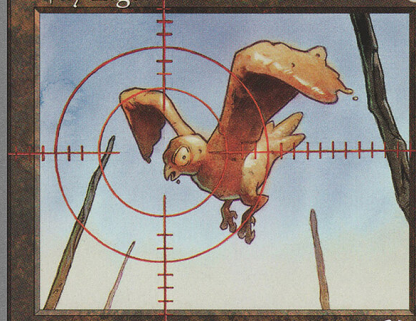
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



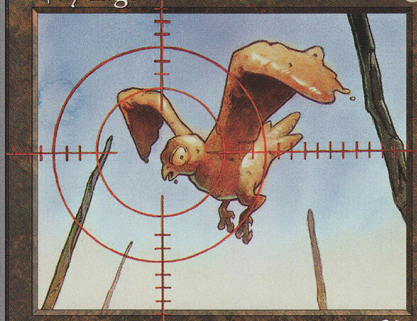
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



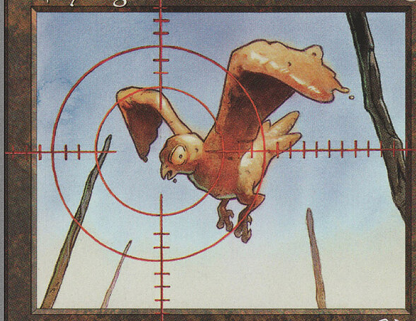
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



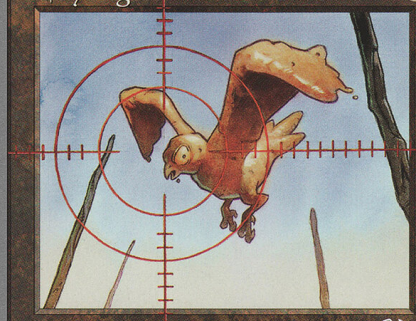
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



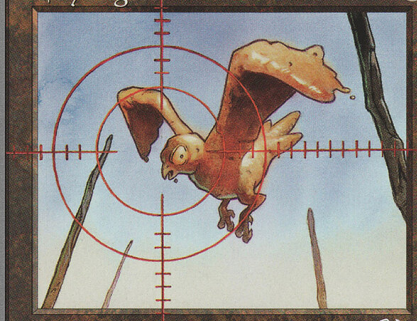
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



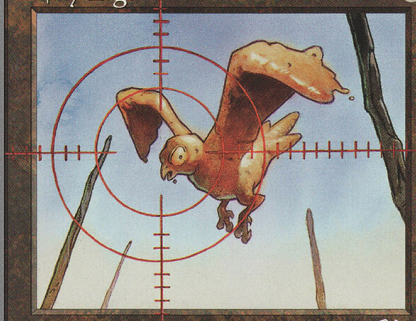
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



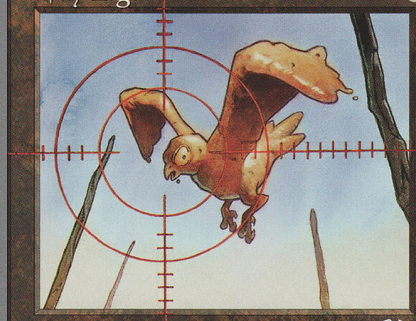
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



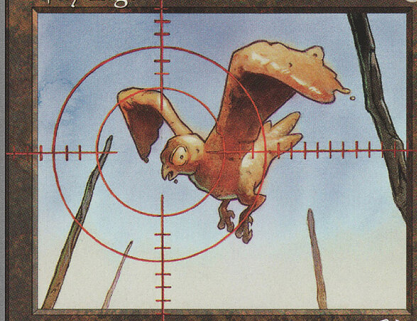
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



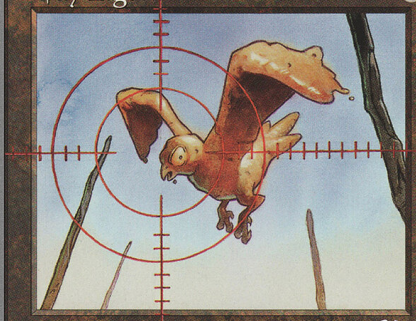
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



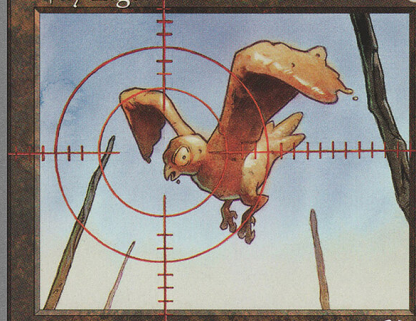
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



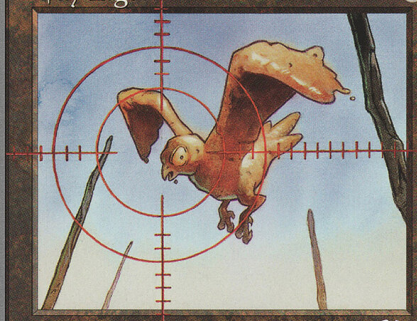
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



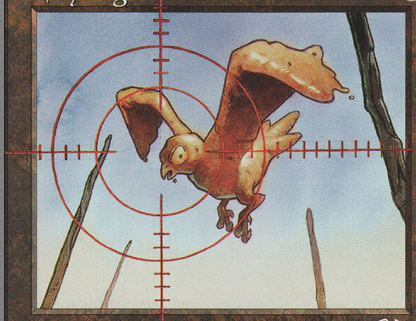
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



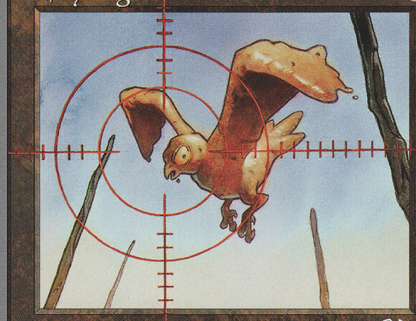
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



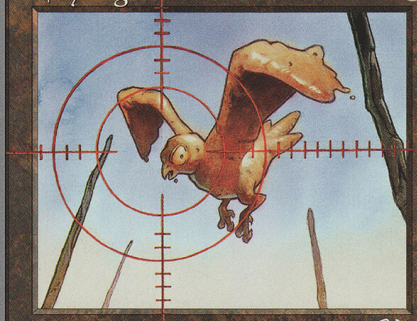
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



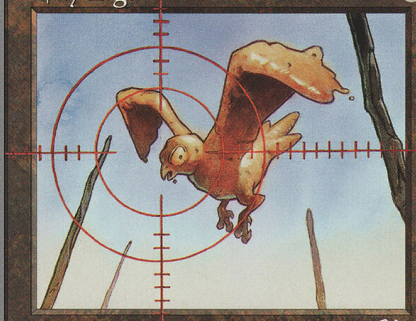
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



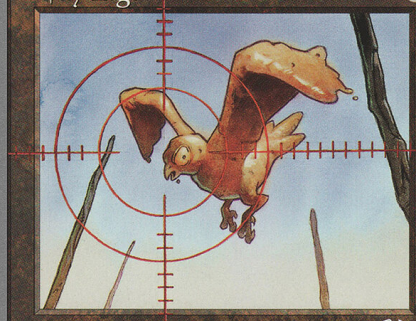
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



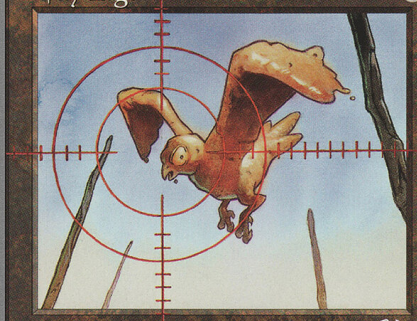
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



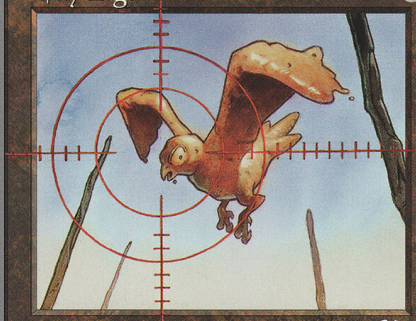
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



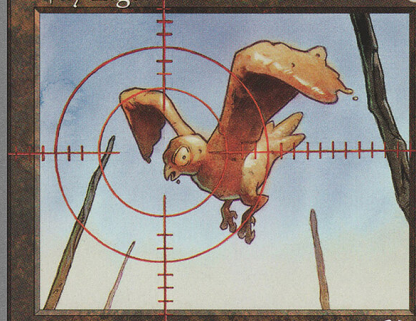
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



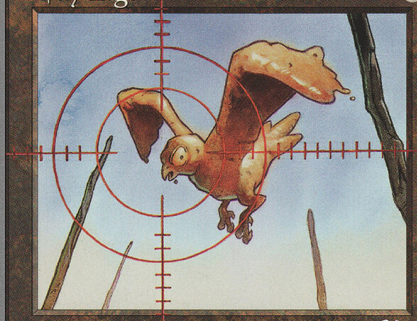
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



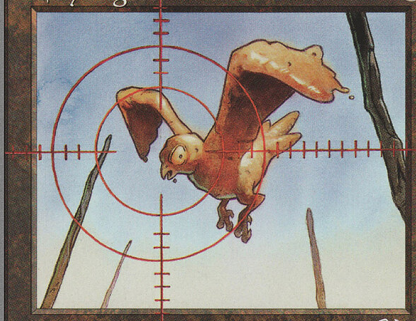
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



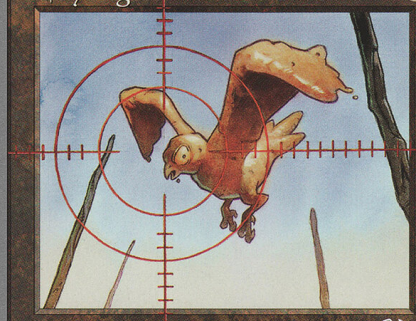
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



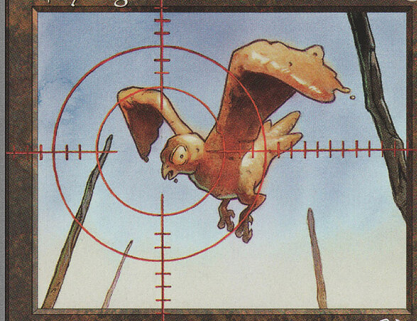
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



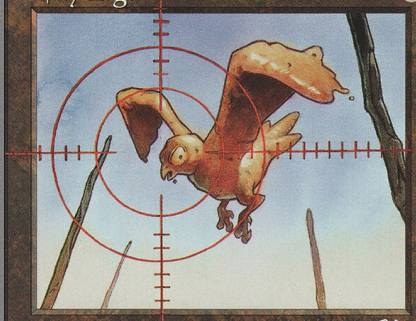
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



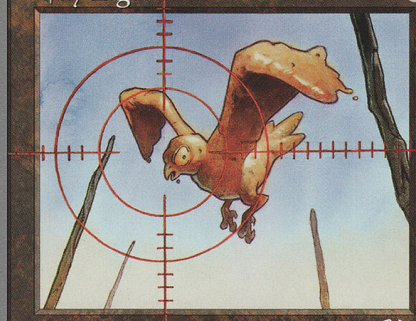
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



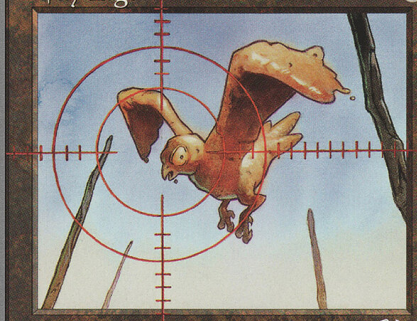
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



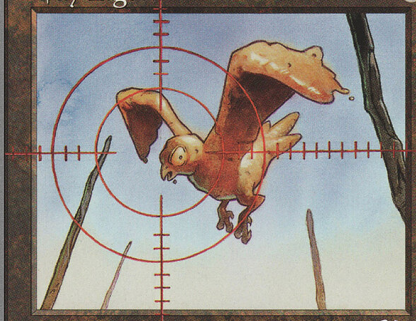
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



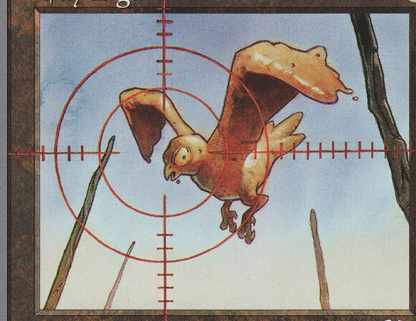
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



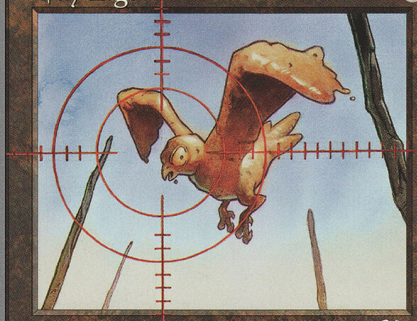
Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1

Clay Pigeon 3



Artifact Creature

Flying

1, Throw Clay Pigeon into the air at least two feet above your head while seated, Attempt to catch it with one hand: If you catch Clay Pigeon, prevent all damage to you from any one source and return Clay Pigeon to play, tapped. Otherwise, sacrifice it.

Illus. D. Alexander Gregory
©1993–1998 Wizards of the Coast, Inc. 73/94 Shooter.
1/1