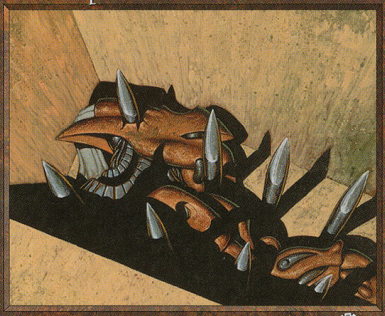
Pit Trap 2



Artifact

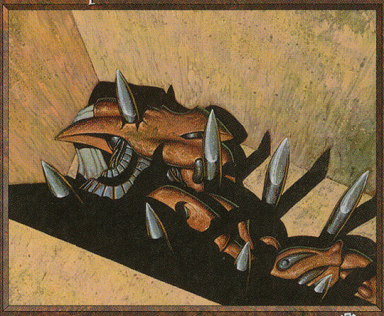
2, ⟳, Sacrifice Pit Trap: Destroy target attacking creature without flying. That creature cannot be regenerated this turn.

Yotian soldiers were designed to fight, not watch their feet.

Illus. Brian Snōddy

©1993–1998 Wizards of the Coast, Inc. 307/350

Pit Trap 2



Artifact

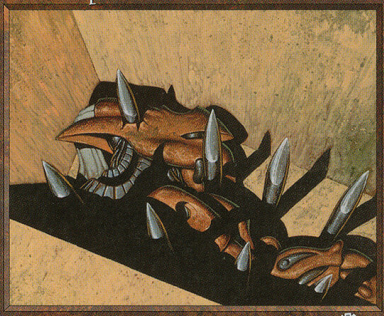
2, ⟳, Sacrifice Pit Trap: Destroy target attacking creature without flying. That creature cannot be regenerated this turn.

Yotian soldiers were designed to fight, not watch their feet.

Illus. Brian Snōddy

©1993–1998 Wizards of the Coast, Inc. 307/350

Pit Trap 2



Artifact

2, ⟳, Sacrifice Pit Trap: Destroy target attacking creature without flying. That creature cannot be regenerated this turn.

Yotian soldiers were designed to fight, not watch their feet.

Illus. Brian Snōddy

©1993–1998 Wizards of the Coast, Inc. 307/350

Pit Trap 2

Artifact

2, ⟳, Sacrifice Pit Trap: Destroy target attacking creature without flying. That creature cannot be regenerated this turn.

Yotian soldiers were designed to fight, not watch their feet.

Illus. Brian Snōddy

©1993–1998 Wizards of the Coast, Inc. 307/350