
Nyla, Shirshu Sleuth
Legendary Creature — Mole Beast
When Nyla enters, exile up to one target creature card from your graveyard. If you do, you lose X life and create X Clue tokens, where X is that card's mana value.
At the beginning of your end step, if you control no Clues, return target card exiled with Nyla to its owner's hand.
4/5
R 0190
TLE • EN
DOUZEN
©2025 Viacom.
™ & © 2025 Wizards of the Coast
Nyla, Shirshu Sleuth
Legendary Creature — Mole Beast
When Nyla enters, exile up to one target creature card from your graveyard. If you do, you lose X life and create X Clue tokens, where X is that card's mana value.
At the beginning of your end step, if you control no Clues, return target card exiled with Nyla to its owner's hand.
4/5
R 0190
TLE • EN
DOUZEN
©2025 Viacom.
™ & © 2025 Wizards of the Coast
Nyla, Shirshu Sleuth
Legendary Creature — Mole Beast
When Nyla enters, exile up to one target creature card from your graveyard. If you do, you lose X life and create X Clue tokens, where X is that card's mana value.
At the beginning of your end step, if you control no Clues, return target card exiled with Nyla to its owner's hand.
4/5
R 0190
TLE • EN
DOUZEN
©2025 Viacom.
™ & © 2025 Wizards of the Coast


Nyla, Shirshu Sleuth
Legendary Creature — Mole Beast
When Nyla enters, exile up to one target creature card from your graveyard. If you do, you lose X life and create X Clue tokens, where X is that card's mana value.
At the beginning of your end step, if you control no Clues, return target card exiled with Nyla to its owner's hand.
4/5
R 0190
TLE • EN
DOUZEN
©2025 Viacom.
™ & © 2025 Wizards of the Coast