Winding Way 1G



Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast

Winding Way 1G

Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast

Winding Way 1G

Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast

Winding Way 1G

Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast

Winding Way 1G

Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast

Winding Way 1G

Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast

Winding Way 1G

Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast

Winding Way 1G

Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast

Winding Way 1G

Sorcery

Choose creature or land. Reveal the top four cards of your library. Put all cards of the chosen type revealed this way into your hand and the rest into your graveyard.

Every path leads to discovery.

193/254 C
MH1 • EN Adam Paquette

™ & © 2019 Wizards of the Coast