Stall Out



Sorcery

Tap target creature or Vehicle, then put three stun counters on it. *(If a permanent with a stun counter would become untapped, remove one from it instead.)*

Cycling 2 (2, Discard this card: Draw a card.)

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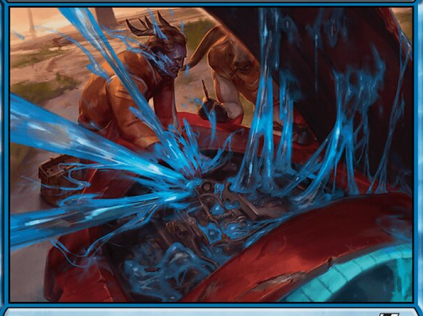
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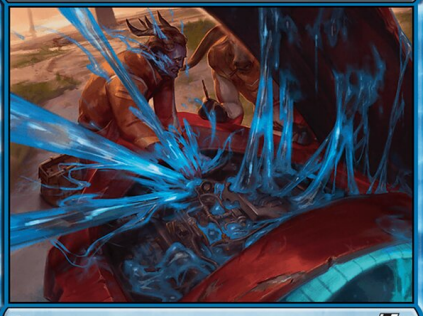
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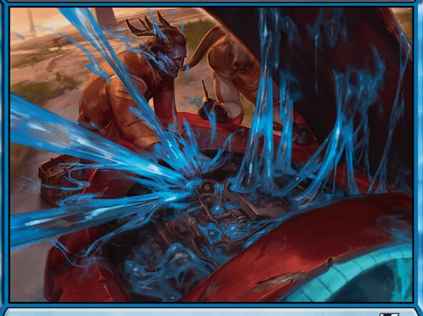
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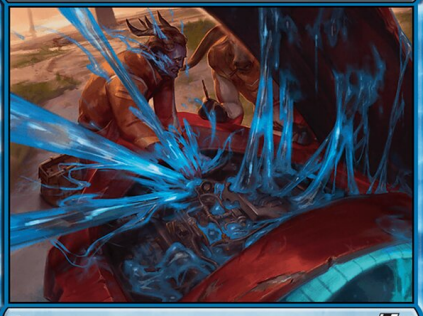
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