Tyrant's Familiar 5



Creature — Dragon

Flying, haste

Lieutenant — As long as you control your commander, Tyrant's Familiar gets +2/+2 and has "Whenever Tyrant's Familiar attacks, it deals 7 damage to target creature defending player controls."

Nothing escapes its gaze—or its breath.

5/5

165 R
SCD • EN Todd Lockwood

™ & © 2022 Wizards of the Coast

Tyrant's Familiar 5



Creature — Dragon

Flying, haste

Lieutenant — As long as you control your commander, Tyrant's Familiar gets +2/+2 and has "Whenever Tyrant's Familiar attacks, it deals 7 damage to target creature defending player controls."

Nothing escapes its gaze—or its breath.

5/5

165 R
SCD • EN Todd Lockwood

™ & © 2022 Wizards of the Coast

Tyrant's Familiar 5



Creature — Dragon

Flying, haste

Lieutenant — As long as you control your commander, Tyrant's Familiar gets +2/+2 and has "Whenever Tyrant's Familiar attacks, it deals 7 damage to target creature defending player controls."

Nothing escapes its gaze—or its breath.

5/5

165 R
SCD • EN Todd Lockwood

™ & © 2022 Wizards of the Coast

Tyrant's Familiar 5



Creature — Dragon

Flying, haste

Lieutenant — As long as you control your commander, Tyrant's Familiar gets +2/+2 and has "Whenever Tyrant's Familiar attacks, it deals 7 damage to target creature defending player controls."

Nothing escapes its gaze—or its breath.

5/5

165 R
SCD • EN Todd Lockwood

™ & © 2022 Wizards of the Coast