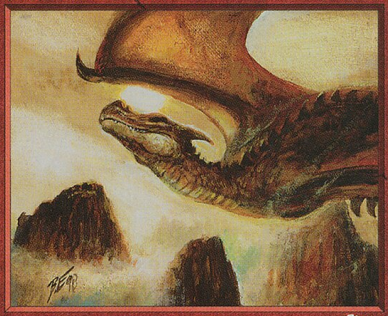
Shiv's Embrace 2RR



Enchant Creature

Enchanted creature gets +2/+2 and gains flying.

R: Enchanted creature gets +1/+0 until end of turn.

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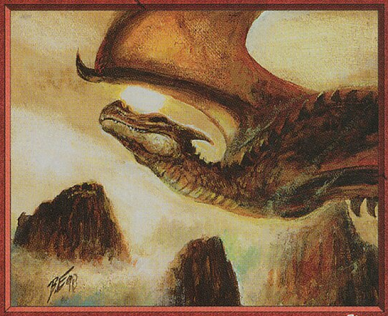
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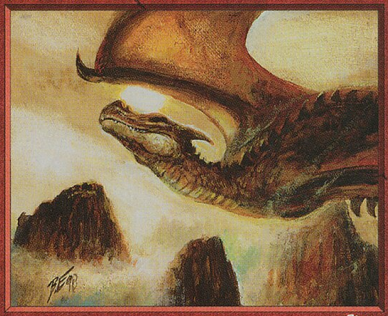
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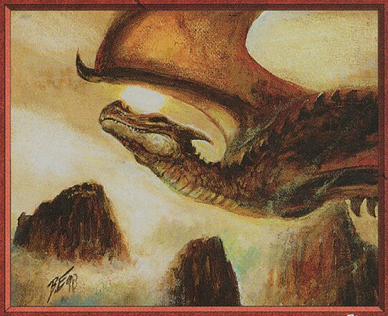
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