Mounted Archers 3



Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3



Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3



Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3



Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3

Mounted Archers 3

Summon Soldiers

Mounted Archers can block creatures with flying.

: Mounted Archers can block an additional creature this turn. *(All blocking assignments must still be legal.)*

Illus. Kev Walker
©1997 Wizards of the Coast, Inc.

2/3