Luminous Wake {2}{W}



Enchantment — Aura

Enchant creature

Whenever enchanted creature attacks or blocks, you gain 4 life.

"If destiny's champions have arisen to fight the Ancient Ones, then let me, too, do my part."
—Ravuel of Graypelt

Mike Bierek

™ & © 1993–2010 Wizards of the Coast LLC 35/248

Luminous Wake {2}{W}

Enchantment — Aura

Enchant creature

Whenever enchanted creature attacks or blocks, you gain 4 life.

"If destiny's champions have arisen to fight the Ancient Ones, then let me, too, do my part."
—Ravuel of Graypelt

Mike Bierek

™ & © 1993–2010 Wizards of the Coast LLC 35/248

Luminous Wake {2}{W}

Enchantment — Aura

Enchant creature

Whenever enchanted creature attacks or blocks, you gain 4 life.

"If destiny's champions have arisen to fight the Ancient Ones, then let me, too, do my part."
—Ravuel of Graypelt

Mike Bierek

™ & © 1993–2010 Wizards of the Coast LLC 35/248

Luminous Wake {2}{W}

Enchantment — Aura

Enchant creature

Whenever enchanted creature attacks or blocks, you gain 4 life.

"If destiny's champions have arisen to fight the Ancient Ones, then let me, too, do my part."
—Ravuel of Graypelt

Mike Bierek

™ & © 1993–2010 Wizards of the Coast LLC 35/248