Braids, Arisen Nightmare 1 Skull Skull



Legendary Creature — Nightmare

At the beginning of your end step, you may sacrifice an artifact, creature, enchantment, land, or planeswalker. If you do, each opponent may sacrifice a permanent that shares a card type with it. For each opponent who doesn't, that player loses 2 life and you draw a card.

3/3

084/281 R
DMU • EN Heonhwa Choe
™ & © 2022 Wizards of the Coast

Braids, Arisen Nightmare 1 Skull Skull

Legendary Creature — Nightmare

At the beginning of your end step, you may sacrifice an artifact, creature, enchantment, land, or planeswalker. If you do, each opponent may sacrifice a permanent that shares a card type with it. For each opponent who doesn't, that player loses 2 life and you draw a card.

3/3

084/281 R
DMU • EN Heonhwa Choe
™ & © 2022 Wizards of the Coast

Braids, Arisen Nightmare 1 Skull Skull

Legendary Creature — Nightmare

At the beginning of your end step, you may sacrifice an artifact, creature, enchantment, land, or planeswalker. If you do, each opponent may sacrifice a permanent that shares a card type with it. For each opponent who doesn't, that player loses 2 life and you draw a card.

3/3

084/281 R
DMU • EN Heonhwa Choe
™ & © 2022 Wizards of the Coast

Braids, Arisen Nightmare 1 Skull Skull

Legendary Creature — Nightmare

At the beginning of your end step, you may sacrifice an artifact, creature, enchantment, land, or planeswalker. If you do, each opponent may sacrifice a permanent that shares a card type with it. For each opponent who doesn't, that player loses 2 life and you draw a card.

3/3

084/281 R
DMU • EN Heonhwa Choe
™ & © 2022 Wizards of the Coast