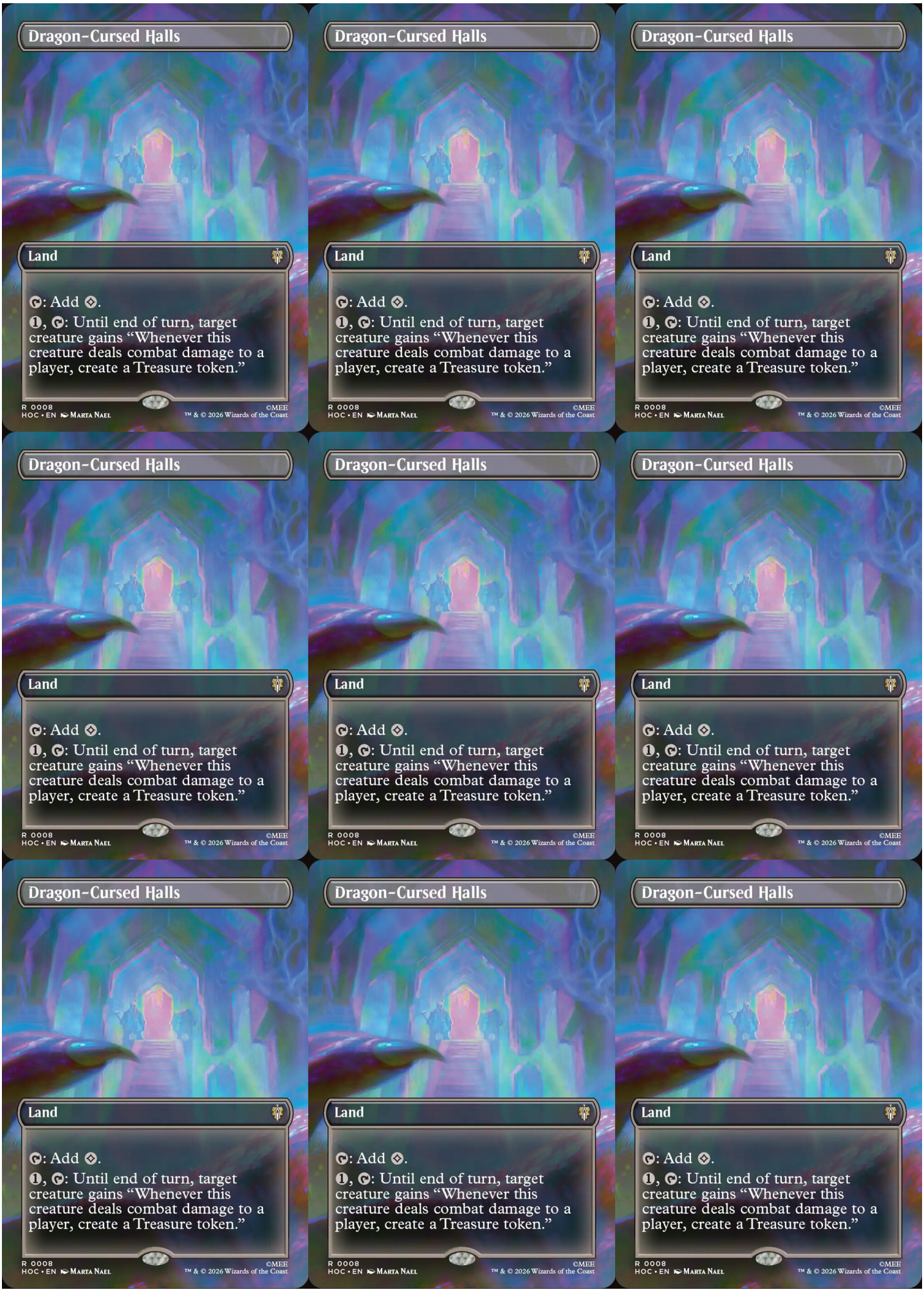
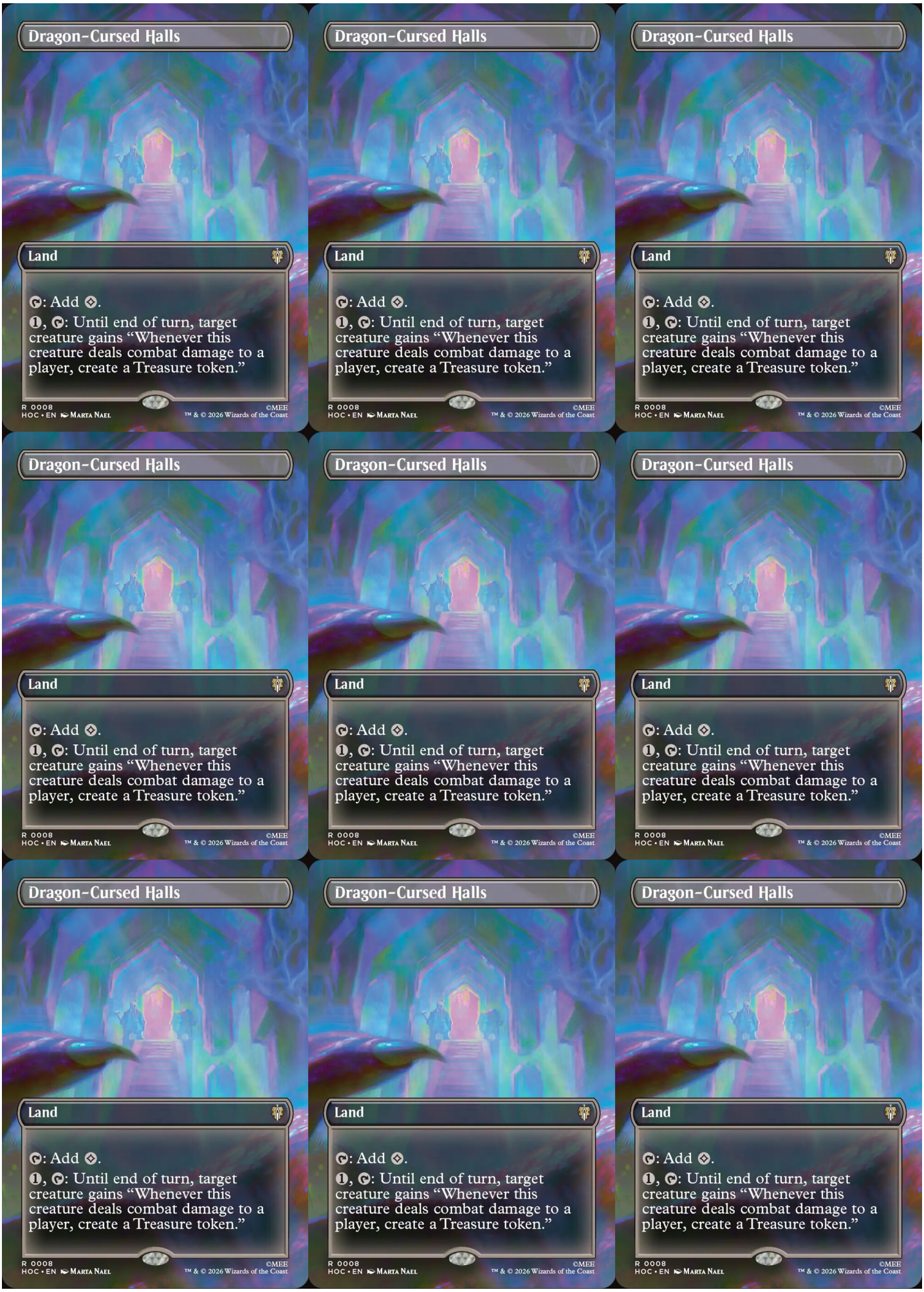
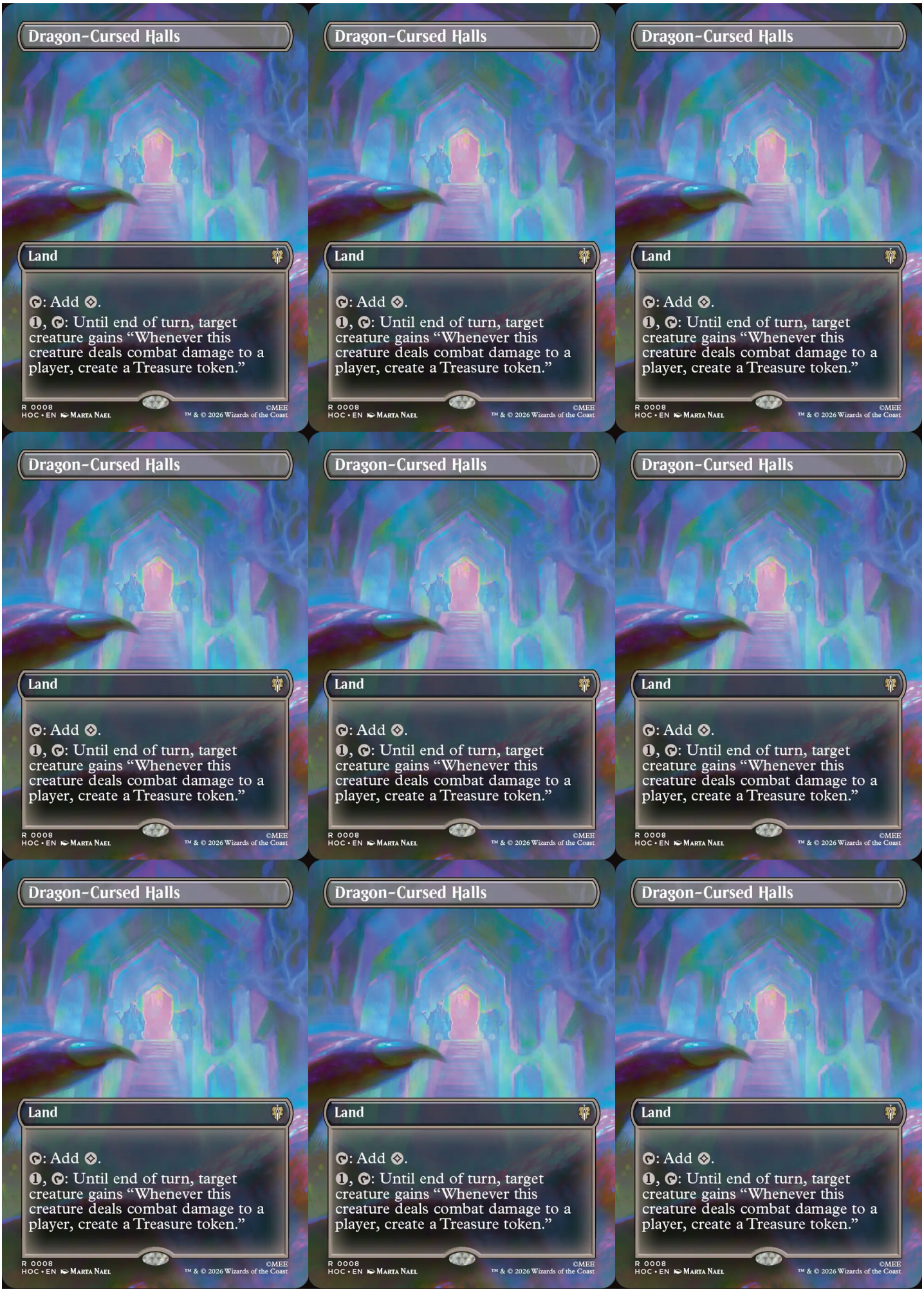
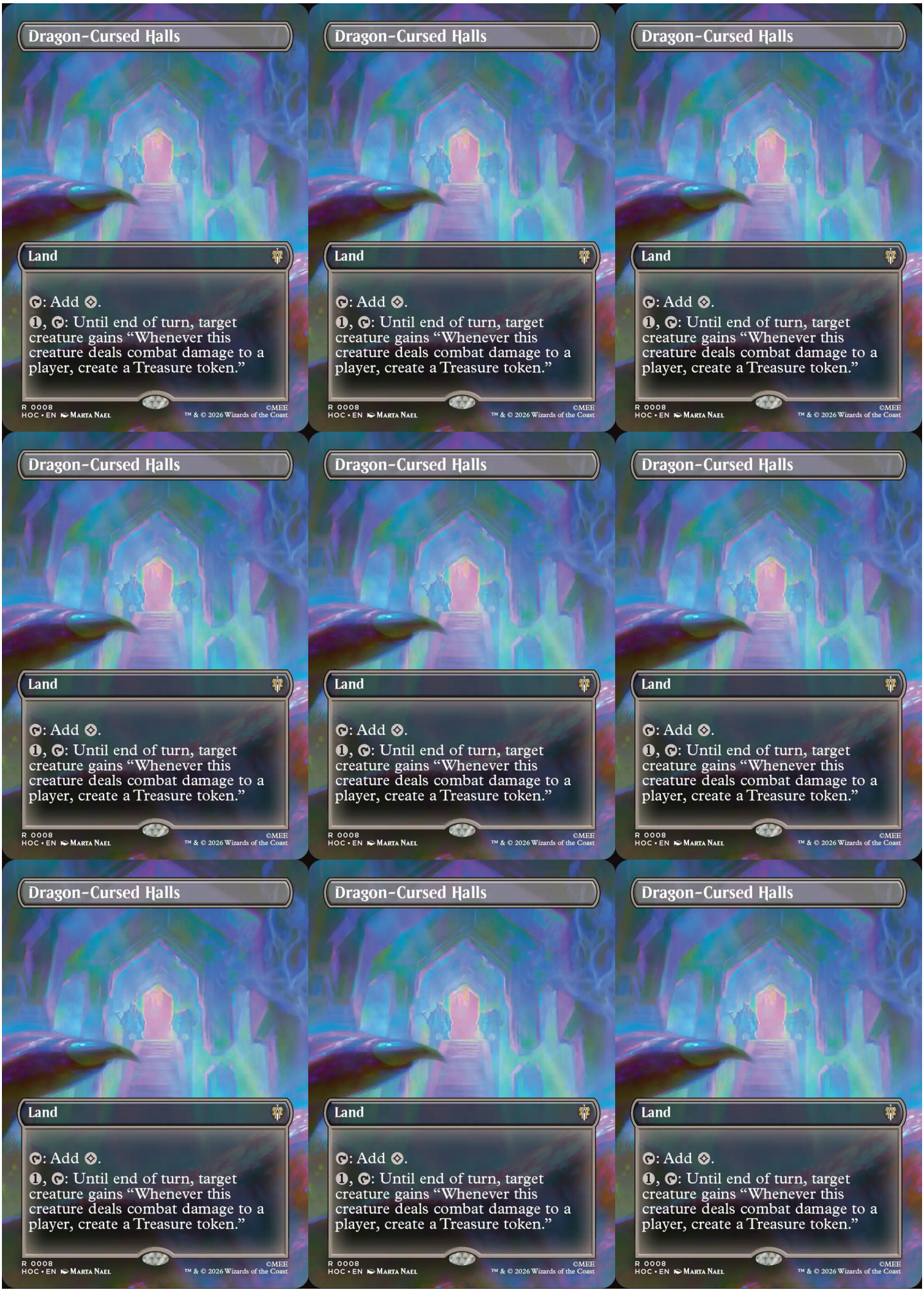

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Land
{T}: Add {C}.
{1}, {T}: Until end of turn, target creature gains "Whenever this creature deals combat damage to a player, create a Treasure token."
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