Anthropede

{3}{G}



Creature — Insect

Reach

When Anthropede enters, you may discard a card or pay {2}. When you do, destroy target Room.

The touch of its many hands is almost gentle, at first. But then the grip tightens, and the mandibles dig in.

3/4

C 0167
DSK • EN ✒ Loïc Canavaggia
™ & © 2024 Wizards of the Coast

Anthropede

{3}{G}



Creature — Insect

Reach

When Anthropede enters, you may discard a card or pay {2}. When you do, destroy target Room.

The touch of its many hands is almost gentle, at first. But then the grip tightens, and the mandibles dig in.

3/4

C 0167
DSK • EN ✒ Loïc Canavaggia
™ & © 2024 Wizards of the Coast

Anthropede

{3}{G}



Creature — Insect

Reach

When Anthropede enters, you may discard a card or pay {2}. When you do, destroy target Room.

The touch of its many hands is almost gentle, at first. But then the grip tightens, and the mandibles dig in.

3/4

C 0167
DSK • EN ✒ Loïc Canavaggia
™ & © 2024 Wizards of the Coast

Anthropede

{3}{G}



Creature — Insect

Reach

When Anthropede enters, you may discard a card or pay {2}. When you do, destroy target Room.

The touch of its many hands is almost gentle, at first. But then the grip tightens, and the mandibles dig in.

3/4

C 0167
DSK • EN ✒ Loïc Canavaggia
™ & © 2024 Wizards of the Coast