Tervigon X 1 🌳



Creature — Tyranid

Ravenous *(This creature enters the battlefield with X +1/+1 counters on it. If X is 5 or more, draw a card when it enters.)*

Trample

Spawn Termagants — Whenever Tervigon deals combat damage to a player, create that many 1/1 green Tyranid creature tokens.

0/0

100/168 R
40K • EN Xavier Ribeiro
© GW
™ & © 2022 Wizards of the Coast

Tervigon X 1 🌳



Creature — Tyranid

Ravenous *(This creature enters the battlefield with X +1/+1 counters on it. If X is 5 or more, draw a card when it enters.)*

Trample

Spawn Termagants — Whenever Tervigon deals combat damage to a player, create that many 1/1 green Tyranid creature tokens.

0/0

100/168 R
40K • EN Xavier Ribeiro
© GW
™ & © 2022 Wizards of the Coast

Tervigon X 1 🌳



Creature — Tyranid

Ravenous *(This creature enters the battlefield with X +1/+1 counters on it. If X is 5 or more, draw a card when it enters.)*

Trample

Spawn Termagants — Whenever Tervigon deals combat damage to a player, create that many 1/1 green Tyranid creature tokens.

0/0

100/168 R
40K • EN Xavier Ribeiro
© GW
™ & © 2022 Wizards of the Coast

Tervigon X 1 🌳



Creature — Tyranid

Ravenous *(This creature enters the battlefield with X +1/+1 counters on it. If X is 5 or more, draw a card when it enters.)*

Trample

Spawn Termagants — Whenever Tervigon deals combat damage to a player, create that many 1/1 green Tyranid creature tokens.

0/0

100/168 R
40K • EN Xavier Ribeiro
© GW
™ & © 2022 Wizards of the Coast