Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast

Thelonite Hermit {3}{G}

Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this card face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

1/1

205/342 R
C15 • EN ✒ Chippy
™ & © 2015 Wizards of the Coast