River Bear 3G



Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G



Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G



Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G



Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350

River Bear 3G

Creature — Bear

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

The bears had been isolated on an island for hundreds of years, until the island sank and the bears didn't.

Una Fricker

3/3

™ & © 1993-2005 Wizards of the Coast, Inc. 266/350