Bleachbone Verge



Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast

Bleachbone Verge

Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast

Bleachbone Verge

Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast

Bleachbone Verge

Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast

Bleachbone Verge

Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast

Bleachbone Verge

Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast

Bleachbone Verge

Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast

Bleachbone Verge

Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast

Bleachbone Verge

Land

{T}: Add {B}.

{T}: Add {B}{R}. Activate only if you control a Plains or a Swamp.

"Despite being older than nearly every living thing here, Loot is still just a kid. That doesn't change what we need from him."
—Jace

R 0250
DFT • EN ✒ Mark Tedin

™ & © 2025 Wizards of the Coast