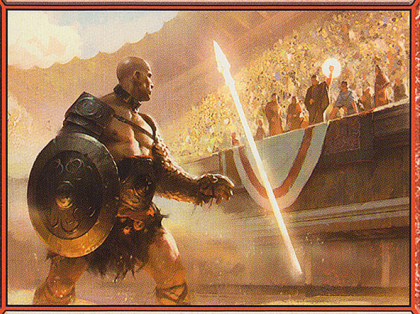
Crowd's Favor



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Target creature gets +1/+0 and gains first strike until end of turn. *(It deals combat damage before creatures without first strike.)*

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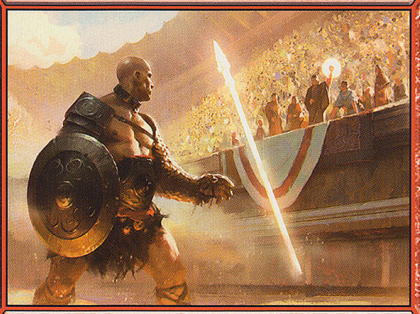
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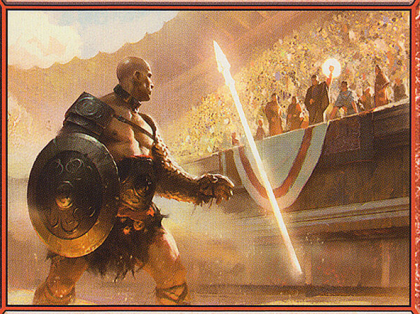
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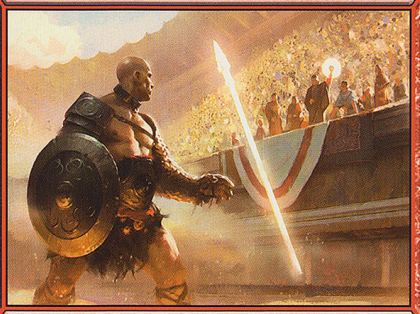
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