Thornmantle Striker 4



Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4



Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4



Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4



Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast

Thornmantle Striker 4

Creature — Elf Rogue

When Thornmantle Striker enters the battlefield, choose one —
- Remove X counters from target permanent, where X is the number of Elves you control.
- Target creature an opponent controls gets -X/-X until end of turn, where X is the number of Elves you control.

4/3

387 U
KHM • EN
Magali Villeneuve
™ & © 2021 Wizards of the Coast