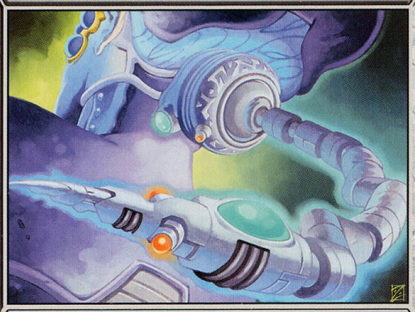
Skullclamp 1



Artifact — Equipment

Equipped creature gets +1/-1.

When equipped creature is put into a graveyard, draw two cards.

Equip 1 *(1: Attach to target creature you control. Equip only as a sorcery. This card comes into play unattached and stays in play if the creature leaves play.)*

Luca Zontini

™ & © 1993–2004 Wizards of the Coast, Inc. 140/165