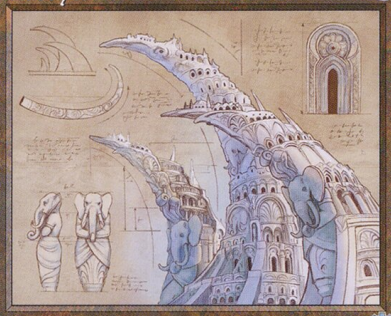
## Ivory Tower

1



Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86


## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

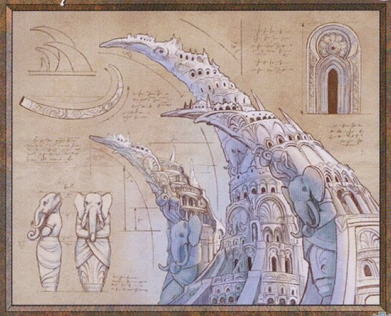
At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86

## Ivory Tower

1



Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86


## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

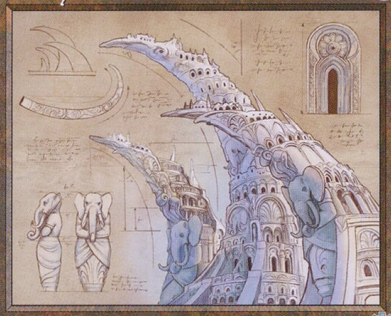
At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86

## Ivory Tower

1



Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86


## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

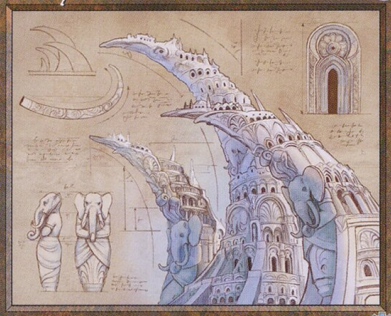
At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86

## Ivory Tower

1



Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86


## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86



## Ivory Tower

1

Artifact

At the beginning of your upkeep, you gain X life, where X is the number of cards in your hand minus 4.

*"Ringed by white stone, Terisia was a city of scholarship and knowledge, where magic promised a brighter future to a world devoured by artifice."*
—The Antiquities War

Illus. Irina Nordsol
™ & © 2022 Wizards of the Coast 86