
Ecstatic Electromancer 1
Creature — Goblin Wizard
Prowess (Whenever you cast a noncreature spell, this creature gets +1/+1 until end of turn.)
Whenever Ecstatic Electromancer enters the battlefield or attacks, you may discard a card. If you do, draw a card.
Her theories are grounded. Her experiments are not.
2/3
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