
Imodane's Recruiter 2R
Creature — Human Knight
Train Troops 4W
Sorcery — Adventure
Create two 2/2 white Knight creature tokens with vigilance. (Then exile this card. You may cast the creature later from exile.)
When Imodane's Recruiter enters the battlefield, creatures you control get +1/+0 and gain haste until end of turn.
2/2
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