Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230

Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230

Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230

Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230

Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230

Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230

Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230

Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230

Riding the Dilu Horse

2G



Sorcery

Target creature gets +2/+2 and gains horsemanship.

"All men have their appointed time; that's something no horse can change."
—Liu Bei, after being told that the Dilu brings its master ill fortune

Illus. Hong Yan

™ & © 1993-2009 Wizards of the Coast LLC 131/230