

Grab the Reins

3



Instant



Choose one — Until end of turn, you gain control of target creature and it gains haste; or sacrifice a creature, then Grab the Reins deals damage equal to that creature's power to target creature or player.

Entwine 2 (Choose both if you pay the entwine cost.)

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Choose one — Until end of turn, you gain control of target creature and it gains haste; or sacrifice a creature, then Grab the Reins deals damage equal to that creature's power to target creature or player.

Entwine 22 (Choose both if you pay the entwine cost.)

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Choose one — Until end of turn, you gain control of target creature and it gains haste; or sacrifice a creature, then Grab the Reins deals damage equal to that creature's power to target creature or player.

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