Gloom



Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier

Gloom

Enchantment

White spells cost 3 more mana to cast. White enchantments with activation costs require 3 more mana to use.

Illus. © 1994 Dan Frazier