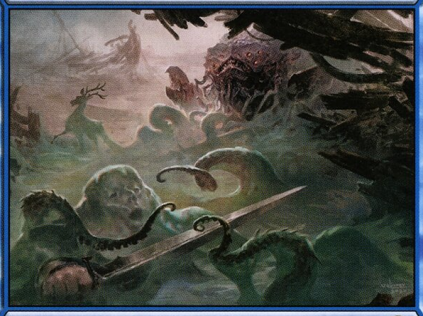
**Sludge Monster** 3 {B} {B}



**Creature — Horror**

Whenever Sludge Monster enters the battlefield or attacks, put a slime counter on up to one other target creature.

Non-Horror creatures with slime counters on them lose all abilities and have base power and toughness 2/2.

*Tracking it isn't the hard part.*

5/5

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MID • EN Svetlin Velinov

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