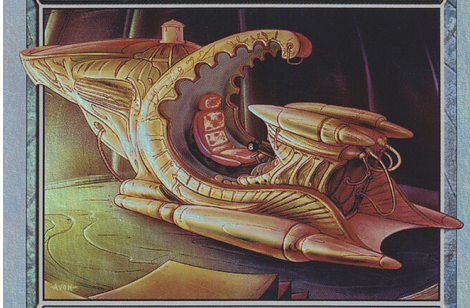
Time Machine 5



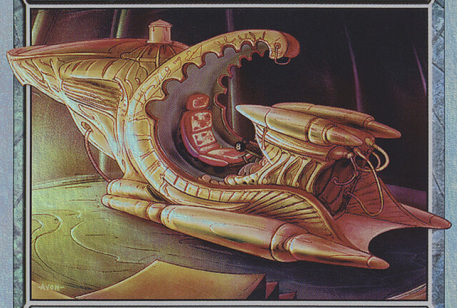
Artifact

{T}: Remove Time Machine and target nontoken creature you own from the game. Return both cards to play at the beginning of your upkeep on your turn X of the next game you play with the same opponent, where X is the removed creature's converted mana cost.

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Time Machine 5



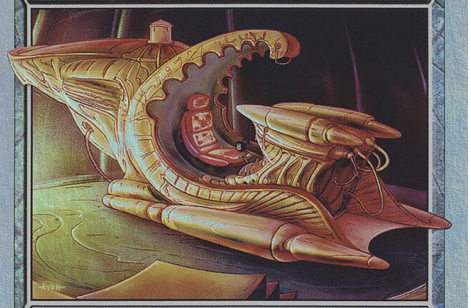
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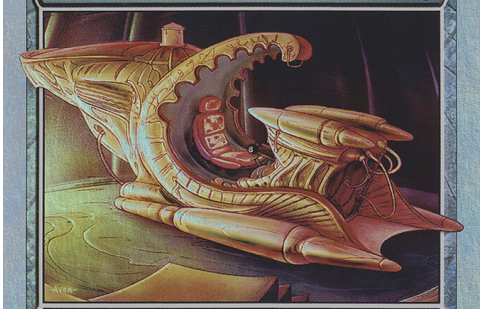
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