Devouring Sugarmaw {2}{B}{B}



Creature — Horror

Have for Dinner {1}{W}
Instant — Adventure

Create a 1/1 white Human creature token and a Food token. *(Then exile this card. You may cast the creature later from exile.)*

Menace, trample

At the beginning of your upkeep, you may sacrifice an artifact, enchantment, or token. If you don't, tap Devouring Sugarmaw.

6/6

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