**Tandem Tactics** 1 ✳



**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast

**Tandem Tactics** 1 ✳

**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast

**Tandem Tactics** 1 ✳

**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast

**Tandem Tactics** 1 ✳

**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast

**Tandem Tactics** 1 ✳

**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast

**Tandem Tactics** 1 ✳

**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast

**Tandem Tactics** 1 ✳

**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast

**Tandem Tactics** 1 ✳

**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast

**Tandem Tactics** 1 ✳

**Instant**

Up to two target creatures each get +1/+2 until end of turn. You gain 2 life.

*In times of infestation and war, Zendikar favors the blades that strike in unison.*

112/254 C
BBD • EN
David Gaillet

™ & © 2018 Wizards of the Coast