Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision



Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245

Diabolic Vision

Sorcery

Look at the top five cards of your library. Put one of them into your hand and the rest on top of your library in any order.

"I have seen the true path. I will not warm myself by the fire—I will become the flame."
—Lim-Dûl, the Necromancer

Illus. Anthony S. Waters
™ & © 1993-2008 Wizards of the Coast LLC 191/245