

Night Clubber

1



Creature — Human Warrior

When Night Clubber enters the battlefield, creatures your opponents control get -1/-1 until end of turn.

Blitz 2 (If you cast this spell for its blitz cost, it gains haste and “When this creature dies, draw a card.” Sacrifice it at the beginning of the next end step.)

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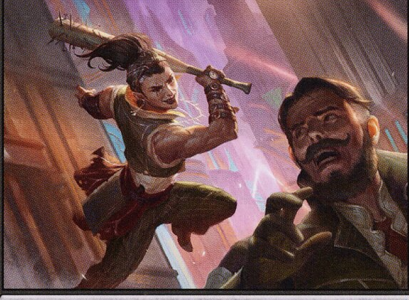
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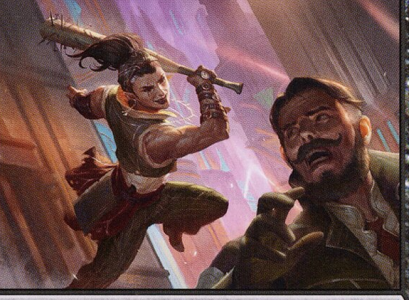
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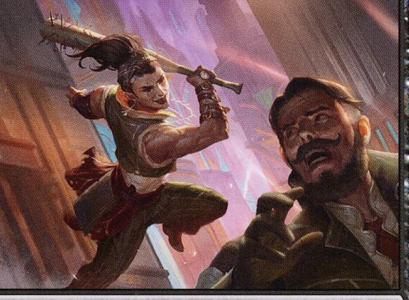
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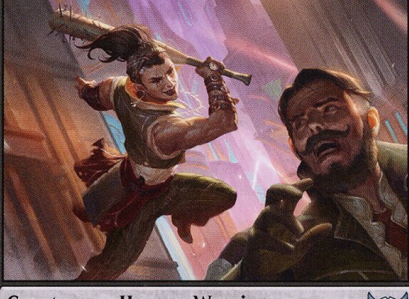
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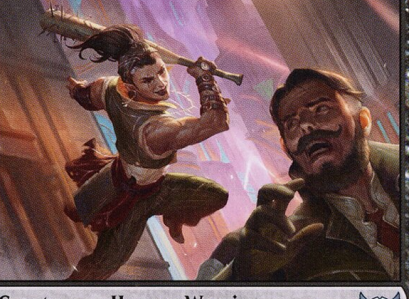
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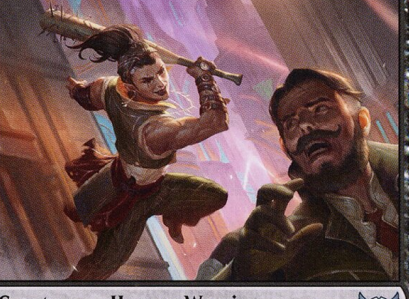
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