Selesnya Guildmage



Creature — Elf Wizard

3 : Put a 1/1 green Saproling creature token onto the battlefield.

3 : Creatures you control get +1/+1 until end of turn.

2/2

Mark Zug

™ & © 1993-2010 Wizards of the Coast LLC 94/150

Selesnya Guildmage



Creature — Elf Wizard

3 : Put a 1/1 green Saproling creature token onto the battlefield.

3 : Creatures you control get +1/+1 until end of turn.

2/2

Mark Zug

™ & © 1993-2010 Wizards of the Coast LLC 94/150

Selesnya Guildmage



Creature — Elf Wizard

3 : Put a 1/1 green Saproling creature token onto the battlefield.

3 : Creatures you control get +1/+1 until end of turn.

2/2

Mark Zug

™ & © 1993-2010 Wizards of the Coast LLC 94/150

Selesnya Guildmage



Creature — Elf Wizard

3 : Put a 1/1 green Saproling creature token onto the battlefield.

3 : Creatures you control get +1/+1 until end of turn.

2/2

Mark Zug

™ & © 1993-2010 Wizards of the Coast LLC 94/150