Containment Protocol



Enchantment — Aura

Enchant creature

When this Aura enters, tap enchanted creature.

Enchanted creature doesn't untap during its controller's untap step.

"What else can we do? No prison could hold Tokka, and she'll hurt someone if we let her out to play."

C 0108
TMC • EN Brian Valeza

©2026 Viacom.
™ & © 2026 Wizards of the Coast

Containment Protocol

Enchantment — Aura

Enchant creature

When this Aura enters, tap enchanted creature.

Enchanted creature doesn't untap during its controller's untap step.

"What else can we do? No prison could hold Tokka, and she'll hurt someone if we let her out to play."

C 0108
TMC • EN Brian Valeza

©2026 Viacom.
™ & © 2026 Wizards of the Coast

Containment Protocol

Enchantment — Aura

Enchant creature

When this Aura enters, tap enchanted creature.

Enchanted creature doesn't untap during its controller's untap step.

"What else can we do? No prison could hold Tokka, and she'll hurt someone if we let her out to play."

C 0108
TMC • EN Brian Valeza

©2026 Viacom.
™ & © 2026 Wizards of the Coast

Containment Protocol

Enchantment — Aura

Enchant creature

When this Aura enters, tap enchanted creature.

Enchanted creature doesn't untap during its controller's untap step.

"What else can we do? No prison could hold Tokka, and she'll hurt someone if we let her out to play."

C 0108
TMC • EN Brian Valeza

©2026 Viacom.
™ & © 2026 Wizards of the Coast