Erhnam Djinn 3



Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3



Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3



Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3



Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.

Erhnam Djinn 3

Summon Djinn

3rd Place RADIANT SEASON

During your upkeep, you must choose one of opponent's non-wall creatures in play. Until your next upkeep, that creature gains the forestwalk ability. If opponent has no creatures, ignore this effect.

Illus. Ken Meyer, Jr. 4/5

™ and ©1997 Wizards of the Coast, Inc. All rights reserved.