Xenagos, God of Revels 3RG



Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG



Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG



Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG



Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5

Xenagos, God of Revels 3RG

Legendary Enchantment Creature – God

Indestructible
As long as your devotion to red and green is less than seven, Xenagos isn't a creature.
At the beginning of combat on your turn, another target creature you control gains haste and gets +X/+X until end of turn, where X is that creature's power.

Jason Chan

6/5