Ancestral Anger



Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger



Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger



Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger



Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast

Ancestral Anger

Sorcery

Target creature gains trample and gets +X/+0 until end of turn, where X is 1 plus the number of cards named Ancestral Anger in your graveyard.

Draw a card.

"One vampire for every family member I've lost."

142/277 C
VOW • EN Randy Vargas
™ & © 2021 Wizards of the Coast