

Ravaging Riftwurm 1

Creature — Wurm

Kicker 4 (You may pay an additional 4 as you play this spell.)

Vanishing 2 (This permanent comes into play with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.)

If the kicker cost was paid, Ravaging Riftwurm comes into play with three additional time counters on it.

6/6

© 2003 Wizards of the Coast, Inc. Michael Phillipini

Ravaging Riftwurm 1  

Creature — Wurm 

Kicker 4 (*You may pay an additional 4 as you play this spell.*)

Vanishing 2 (*This permanent comes into play with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.*)

If the kicker cost was paid, Ravaging Riftwurm comes into play with three additional time counters on it.

— Michael Phillipi

Ravaging Riftwurm 1

Creature — Wurm

Kicker 4 (*You may pay an additional 4 as you play this spell.*)

Vanishing 2 (*This permanent comes into play with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.*)

If the kicker cost was paid, Ravaging Riftwurm comes into play with three additional time counters on it.

— Michael Phillipipi

6/6

Ravaging Riftwurm 1

Creature — Wurm

Kicker 4 (*You may pay an additional 4 as you play this spell.*)

Vanishing 2 (*This permanent comes into play with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.*)

If the kicker cost was paid, Ravaging Riftwurm comes into play with three additional time counters on it.

— Michael Phillippi
20/34 — © 2007 Wizards of the Coast, Inc. 38190

6/6

Ravaging Riftwurm 1

Creature — Wurm

Kicker 4 (You may pay an additional 4 as you play this spell.)

Vanishing 2 (This permanent comes into play with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.)

If the kicker cost was paid, Ravaging Riftwurm comes into play with three additional time counters on it.

— Michael Phillippi
© 2005 Wizards of the Coast, Inc. All rights reserved.

6/6

Ravaging Riftwurm 1

Creature — Wurm

Kicker 4 (*You may pay an additional 4 as you play this spell.*)

Vanishing 2 (*This permanent comes into play with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.*)

If the kicker cost was paid, Ravaging Riftwurm comes into play with three additional time counters on it.

6/6

— Michael Phillippi

2013-10-08 20:07 Version 0.0.1

Ravaging Riftwurm 1

Creature — Wurm

Kicker 4 (You may pay an additional 4 as you play this spell.)

Vanishing 2 (This permanent comes into play with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.)

If the kicker cost was paid, Ravaging Riftwurm comes into play with three additional time counters on it.

10

— Michael Phillip

Ravaging Riftwurm 1

Creature — Wurm

Kicker 4 (*You may pay an additional 4 as you play this spell.*)

Vanishing 2 (*This permanent comes into play with two time counters on it. At the beginning of your upkeep, remove a time counter from it. When the last is removed, sacrifice it.*)

If the kicker cost was paid, Ravaging Riftwurm comes into play with three additional time counters on it.

— Michael Phillippi

6/6